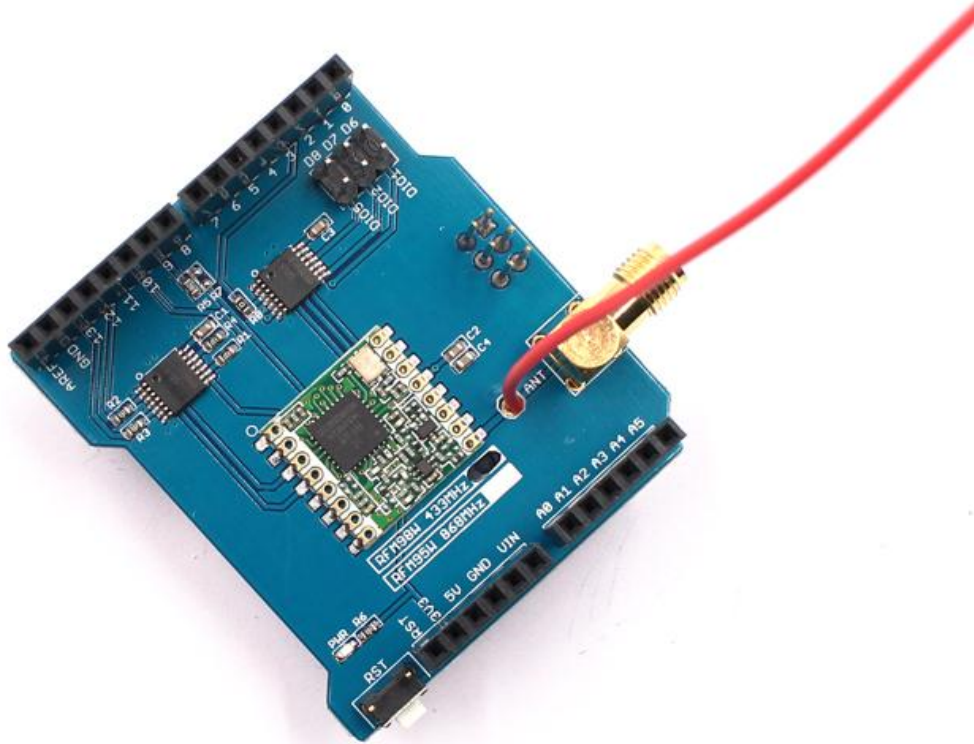




## Usage of LoRa Radio Shield 433MHz /868MHz

The LoRa Shield allows the user to send data and reach extremely long ranges at low data-rates. It provides ultra-long range spread spectrum communication and high interference immunity whilst minimising current consumption.



### Pins usage on Arduino

- D2 - RFM95\_INT
- D9 - RFM9x\_RS
- D10 - RFM9x\_CS
- D11 - RFM9x MOSI
- D12 - RFM9x MISO
- D13 - RFM9x SCK

### Arduino Library

Download the demo code form our website:

433MHz:

[http://www.makerfabs.com/fabs/index.php?route=product/product&path=90&product\\_id=130](http://www.makerfabs.com/fabs/index.php?route=product/product&path=90&product_id=130)

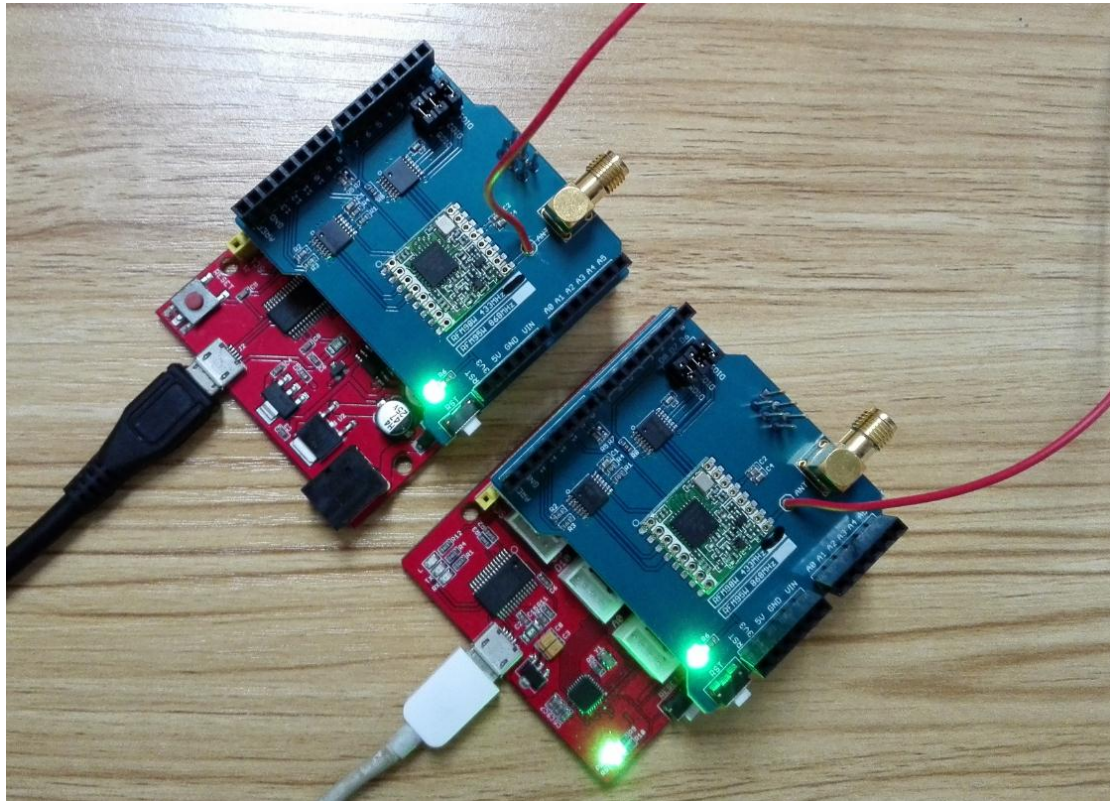
868MHz:

[http://www.makerfabs.com/fabs/index.php?route=product/product&path=90&product\\_id=131](http://www.makerfabs.com/fabs/index.php?route=product/product&path=90&product_id=131)

Place the **RadioHead** library folder your **arduino sketch folder/libraries/** folder.

**Hardware connection:**

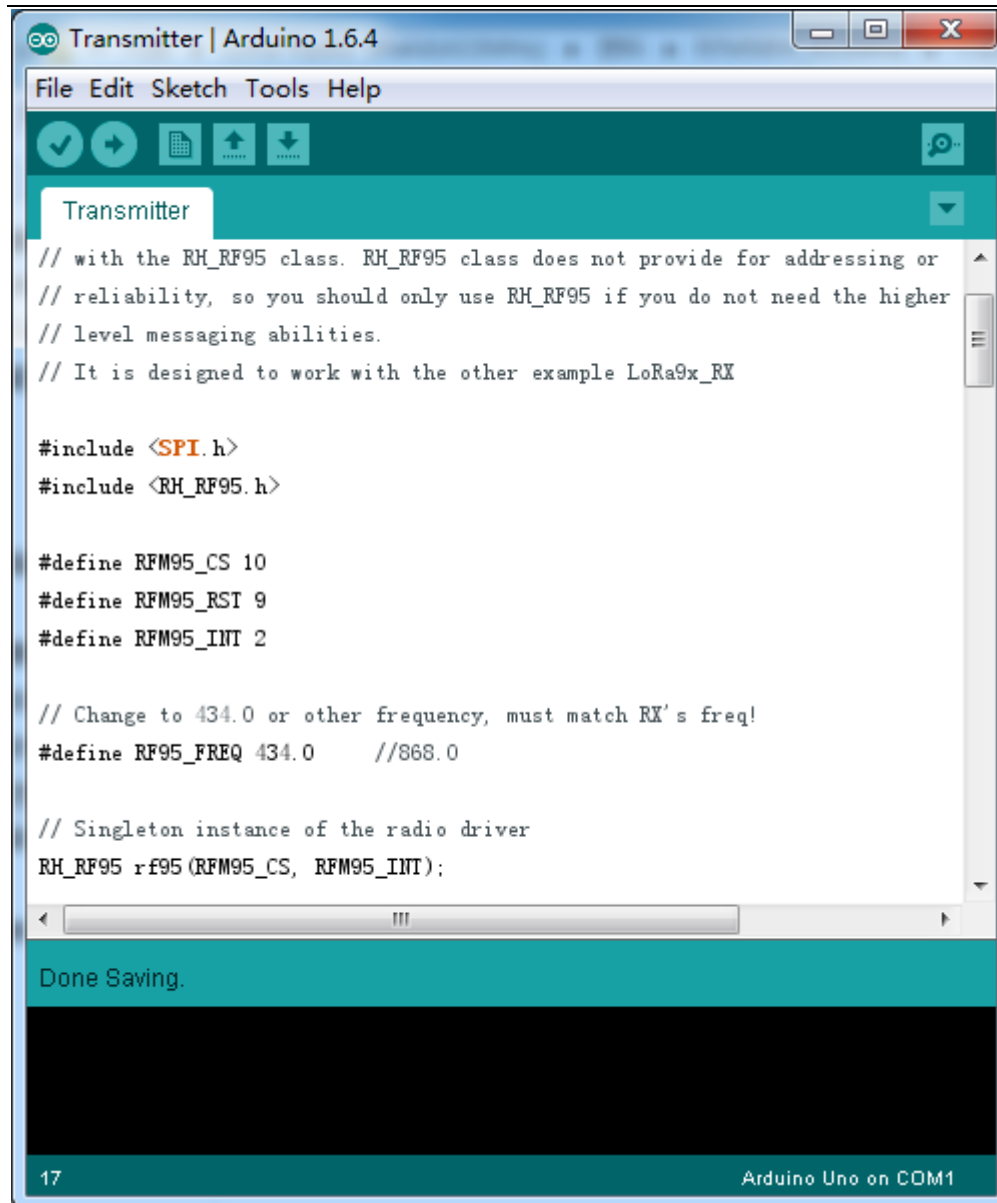
With this test, you need two Arduino main boards. Just plug it to you Arduino or maduino. And upload the code, it will work ok.



## Basic RX & TX example

Let's get a basic demo going, where one Arduino transmits and the other receives.

Transmitter example code



```
Transmitter | Arduino 1.6.4
File Edit Sketch Tools Help
Transmitter
// with the RH_RF95 class. RH_RF95 class does not provide for addressing or
// reliability, so you should only use RH_RF95 if you do not need the higher
// level messaging abilities.
// It is designed to work with the other example LoRa9x_RX

#include <SPI.h>
#include <RH_RF95.h>

#define RFM95_CS 10
#define RFM95_RST 9
#define RFM95_INT 2

// Change to 434.0 or other frequency, must match RX's freq!
#define RF95_FREQ 434.0 //868.0

// Singleton instance of the radio driver
RH_RF95 rf95(RFM95_CS, RFM95_INT);

Done Saving.
17 Arduino Uno on COM1
```

Once uploaded you should see the following on the serial console



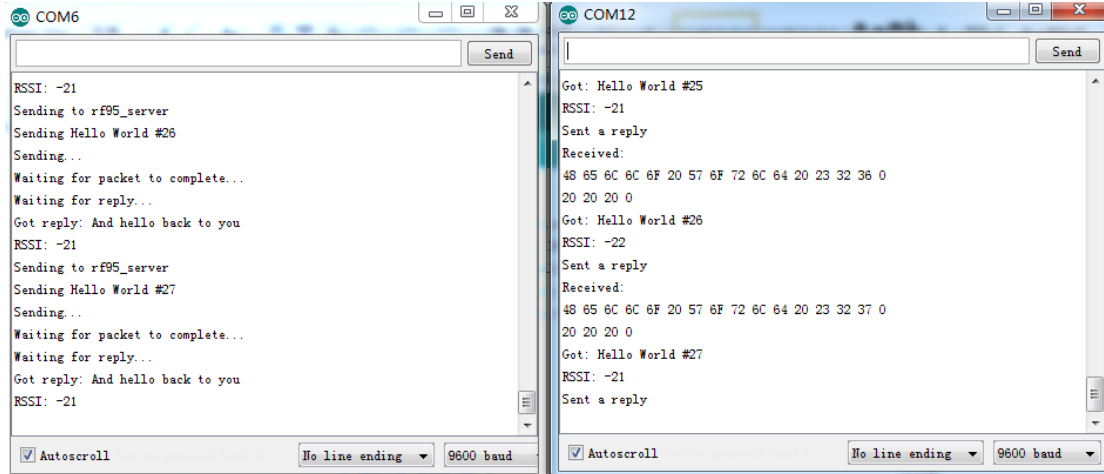
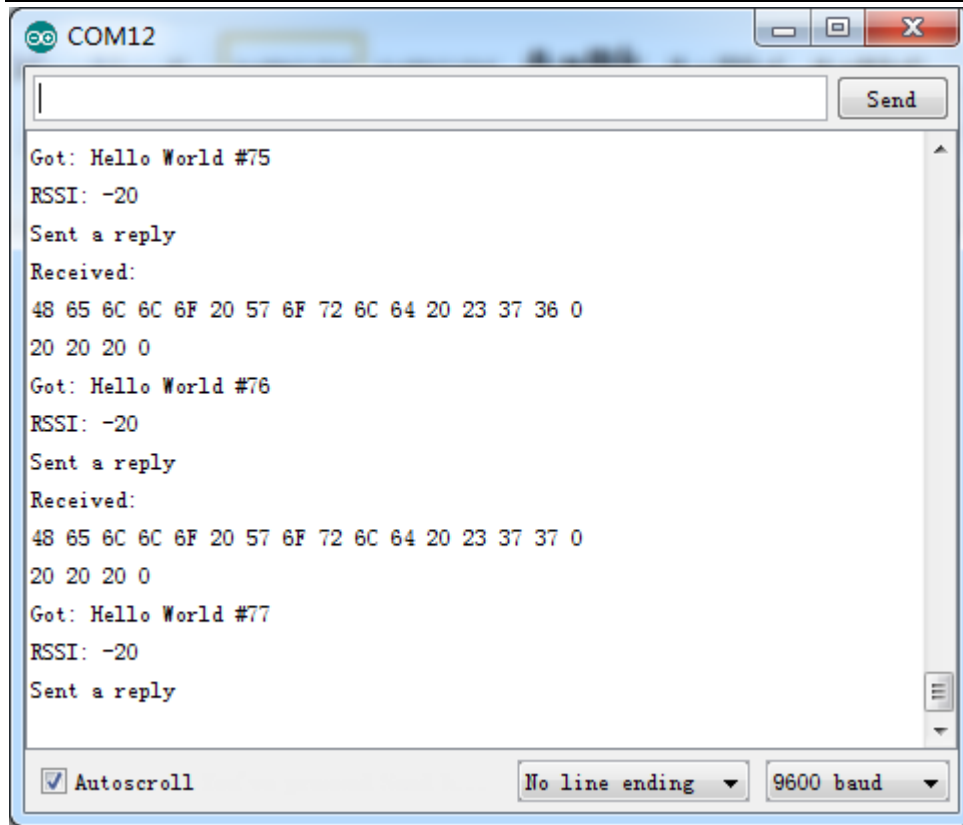
```
COM6
RSSI: -21
Sending to rf95_server
Sending Hello World #54
Sending...
Waiting for packet to complete...
Waiting for reply...
Got reply: And hello back to you
RSSI: -21
Sending to rf95_server
Sending Hello World #55
Sending...
Waiting for packet to complete...
Waiting for reply...
Got reply: And hello back to you
RSSI: -21
```

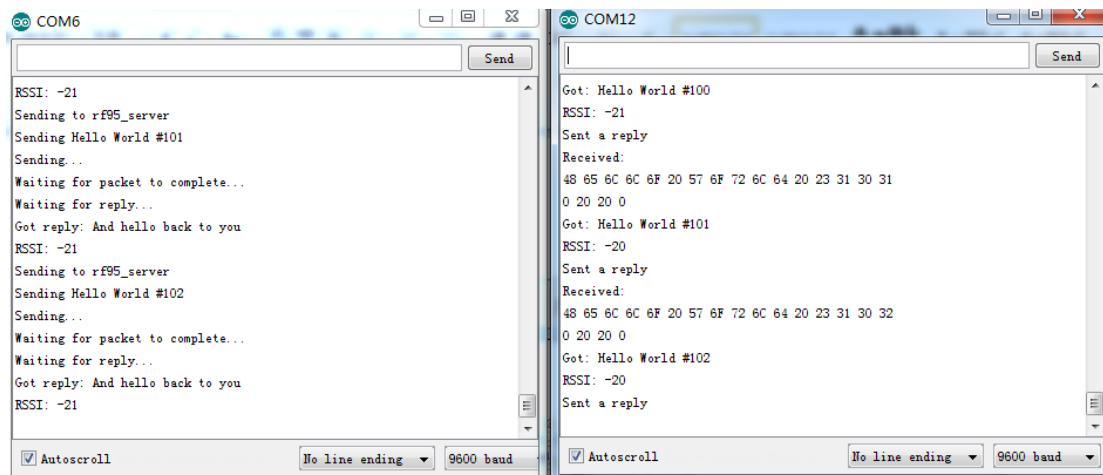
Autoscroll      No line ending ▼      9600 baud

Now open up another instance of the Arduino IDE - this is so you can see the serial console output from the TX Arduino while you set up the RX Arduino.

## Receiver example code





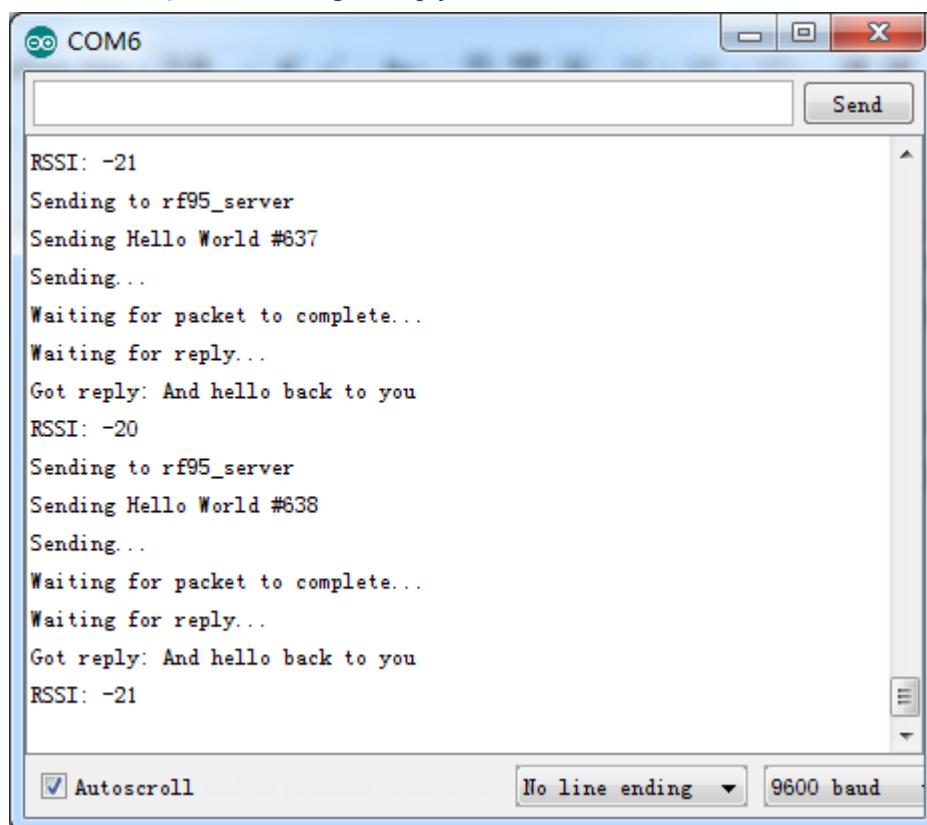


```
COM6
RSSI: -21
Sending to rf95_server
Sending Hello World #101
Sending...
Waiting for packet to complete...
Waiting for reply...
Got reply: And hello back to you
RSSI: -21
Sending to rf95_server
Sending Hello World #102
Sending...
Waiting for packet to complete...
Waiting for reply...
Got reply: And hello back to you
RSSI: -21

COM12
Got: Hello World #100
RSSI: -21
Sent a reply
Received:
48 65 6C 6C 6F 20 57 6F 72 6C 64 20 23 31 30 31
0 20 20 0
Got: Hello World #101
RSSI: -20
Sent a reply
Received:
48 65 6C 6C 6F 20 57 6F 72 6C 64 20 23 31 30 32
0 20 20 0
Got: Hello World #102
RSSI: -20
Sent a reply
```

You can see that the library example prints out the hex-bytes received **48 65 6C 6C 6F 20 57 6F 72 6C 64 20 23 35 37 32 0 20 20 0**, as well as the ASCII 'string' **Hello World**. Then it will send a reply.

And, on the transmitter side, it is now printing that it got a reply after each transmission **And hello back to you** because it got a reply from the receiver



```
COM6
RSSI: -21
Sending to rf95_server
Sending Hello World #637
Sending...
Waiting for packet to complete...
Waiting for reply...
Got reply: And hello back to you
RSSI: -20
Sending to rf95_server
Sending Hello World #638
Sending...
Waiting for packet to complete...
Waiting for reply...
Got reply: And hello back to you
RSSI: -21
```